



South Stars

Star 1-3 & CanSkate Event

Saturday, March 1st, 2025
Taber Community Centre/Ice Arena
4720 50th Street
Taber, AB T1G 2B6

Sanction #3361



SOUTHERN
ALBERTA
SKATING
ACADEMY



Taber Skating Club

HOST CLUB INFORMATION

Event Name: South Stars

Event Date: Saturday, March 1st, 2025

Host Club Name: Southern Alberta Skating Academy, North County SC, Taber SC
Host Club Website: www.taberskating.ca

Competition Chairperson: Taylor Straga, Amanda Hillier
Email Address: Taylor (stragataylor@gmail.com), Amanda (taberscdirector@gmail.com)

Arena Details:

Name: Taber Community Centre/Ice Arena
Address: 4720 50th St. Taber, AB T1G 2B6
Ice Surface Dimensions: 200' x 85'

Check In Table Times: 8:00 a.m. – 4pm
Event Time: 9:00 a.m. – 5 p.m.

GENERAL INFORMATION

1. The Event is being held under the rules of the Star 1-3 and CanSkate Event Guide
2. CATEGORIES: The following Categories are to be held:
 - ★ Star 1 Freeskate Elements Event
 - ★ Star 2 & 3 Freeskate Program Events
 - ★ Star 2 – 3 Team Elements Event
 - ★ Creative Improv 1 Star 2-3
 - ★ CanSkate Stage 1-6
3. SYSTEM OF MARKING: The event is following the Star Event Standards for Assessment Guide and the CanSkate Standards Assessment Guide
4. SCHEDULE OF EVENTS: Will be emailed by the Club

5. ENTRIES: Entrants in Events shall be:
 - a) Skate Canada registrants in good standing

6. REGISTRATION OF SKATER:
 All registrations and payments for this event will be completed online.
 To register:
<https://www.cognitofrms.com/SouthernAlbertaSkatingAcademy/SouthStarsRegistration>

7. CLOSING DATE OF ENTRIES: All entries must be received no later than **Sunday, Feb. 9th, 2025**. Registration may close early if the event is full.

8. ENTRY FEES:

★ CanSkate.....	\$45.00
★ Star 1-3 Freeskate	\$60.00
★ Star 1-3 Creative Improv 1 ...	\$60.00
★ Team Elements.....	\$60.00/Team (only one person registers)

9. STAR 2 & 3 FREESKATE MUSIC SUBMISSION REQUIREMENTS:
 - a) Music must be uploaded in an MP3 format at the time of registration
 - b) Music must be saved as the skater's first and last name (i.e., Jane Smith)
 - c) Each skater will be required to carry a copy of their music on USB and have it available at the rink side as a back-up. Cell phones, iPods, and other personal devices will **not** be accepted
 - I. Music USB requirements:
 - i. Music files must be labelled with skaters first and last name
 - ii. USB is for back-up only
 - iii. In the event we cannot play the back-up USB, alternate music can be chosen

10. ACCIDENTS: The Association and Committee of the Host Club undertake no responsibility for damages or injuries suffered by the skater. As a condition of and in consideration of their entries in this event, all competitors and their parents or guardians shall be deemed to agree to assume all risks or injuries to the competitor's person and property resulting from, or caused by, or connected with the conduct and management of the competitions. An agreement must also be deemed to release any and all claims they may have against the officials, the Association, the Host Club, and their officers. Entries shall be accepted only in accordance with these conditions.

11. REFUND OF ENTRY FEES: Entry fees shall be refunded only if the event is not held. There will be no refunds given for any reason, including medical pulls. The only exception is if the category is pulled

12. ON-SITE CHECK IN: Skaters must check in at least one hour before their scheduled event. Skaters must report to the Ice Captain one hour prior to their scheduled category.
13. AWARDS: The awards ceremony for each flight will be held approximately 20 minutes after each event in the lobby. All skaters are requested to attend the awards ceremony to receive their incentives.
14. FLIGHT SYSTEM: If the number of competitors in a Category warrants it, a flight system will be used.
15. CANCELLATION OF EVENTS: The host club reserves the right to cancel events.
16. EVENT REGISTRATION: Skaters may enter multiple events
17. COACH ACCREDITATION: All coaches must be minimally certified NCCP CanSkate for CanSkate Events and Regional in training for Star 1-3, as well as be “Good Standing” with Skate Canada. Coaches must register at the registration desk.
18. WARM-UP TIMES:
 - ★ All Events.....3 minutes

ELIGIBILITY AND CATEGORIES

Star 1 Element Assessment

Must not have passed any part of the Star 6 Freeskate assessment

Elements assessed to standard

Skaters may be grouped by age, no age restrictions

Eight elements:

- ★ Circle Stroking Exercise: Stroking (Crosscuts) in the same direction on a circle (one round forward, one round backward); draw for direction
- ★ Waltz Jump
- ★ Single Salchow
- ★ Single Toe Loop
- ★ Forward Upright Spin
- ★ Backward Upright Spin
- ★ Forward Spiral Circles: Two Spirals, one on each foot executed on a circle in the same direction; the skater chooses the direction
- ★ Creative Expression routine (30 seconds – selection randomly chosen at the competition – each flight to have a different music selection). This is assessed as “completed” or “incomplete” only

Star 2 Program

Must not have passed any part of the Star 6 Freeskate assessment

A program to music a maximum of two minutes and 10 seconds in length

Individual elements plus Presentation and Skating Skills assessed to standard

Skaters may be grouped by age, no age restrictions

Nine elements:

- ★ Single Salchow
- ★ Single Toe Loop
- ★ Waltz Jump + Single Toe Loop combination
- ★ Single Loop Jump
- ★ Single Flip or Single Lutz
- ★ Backward Upright Spin
- ★ Forward Entry Sit Spin or Camel Spin with no change of foot; no flying entry; no variations of positions; forward Upright Spin is not permitted
- ★ Forward Spiral Sequence: a sequence of two forward Spirals; one Spiral on each foot, unsupported position; on either inside or outside Edge
- ★ Forward Turn Sequence: forward outside Three-Turn + backward Crosscut + backward inside S step (i.e. step-forward); executed four times

Star 3 Program

Must not have passed any part of the Star 6 Freeskate assessment

A Free Skating Program to music of two minutes in length (plus or minus 10 seconds)

Individual elements plus Presentation and Skating Skills assessed to standard

Skaters may be grouped by age, no age restrictions

Eight elements:

- ★ Five Jump Elements
 - ★ All single jumps permitted including single Axel; no double jumps permitted
 - ★ Must include at least one Axel-type Jump (waltz or single Axel)
 - ★ Must include at least five different types of single jumps (note: waltz and Axel are considered the same type)
 - ★ Must include a single loop + single loop Jump Combination
 - ★ Maximum of one additional Jump Combination; maximum of two jumps in a combination
 - ★ No Jump Sequences
 - ★ No jump may be included more than twice
 - ★ A repeated jump must be executed as part of a Jump Combination

- ★ Two Spins
 - ★ Backward Upright Spin
 - ★ Combination Spin that has at least one Camel Position and one Sit Position and starts with a forward entry; no flying entry or variations of positions; change of foot optional
- ★ Forward Spiral Sequence
 - ★ A sequence of two forward Spirals; one Spiral on each foot, unsupported position; on either inside or outside edge

Team Elements

Team Element events are an opportunity for groups of skaters to perform together in a fun atmosphere. Skaters each perform a free skate element to contribute to an overall team assessment. Team Element events consist of progressive levels. Entry for Team Element events is consistent with Freeskate Events and teams may skate up one level if they choose.

Procedures for Team Elements Events: Team Elements will perform the same elements as listed in the Individual Elements events:

- ★ Star 1 and 3 assessed to standard
- ★ Teams must be comprised of a minimum of two and a maximum of four skaters
- ★ More than 50% of the team must have passed the required assessment for entry (i.e. two of three, or three of four)
- ★ Each skater will perform one element
- ★ If a team consists of fewer than four skaters, no skater may perform more than two elements
- ★ Elements will be skated in the order listed
- ★ The first element will be performed by every team in the Event before the second element is performed, and so on
- ★ Each element may only be attempted once
- ★ Spins will not be assigned levels and will be assessed on quality only

Star 1 Team Elements

Assessed to standard

- ★ Element #1 Single Loop Jump
- ★ Element #2 Waltz Jump + Single Toe Loop Jump Combination
- ★ Element #3 Backward Upright Spin; minimum three revolutions
- ★ Element #4 Forward Spiral Sequence – two forward Spirals, one on each foot performed on either outside or inside edges; no more than eight steps between; both Spirals must be unassisted

Star 2 Team Elements

Assessed to standard

- ★ Element #1 Single Loop Jump
- ★ Element #2 Waltz Jump + Single Toe Loop Jump Combination
- ★ Element #3 Backward Upright Spin; minimum three revolutions
- ★ Element #4 Forward Spiral Sequence – two forward Spirals, one on each foot performed on either outside or inside edges; no more than eight steps between; both Spirals must be unassisted

Star 3 Team Elements

Assessed to standard

- ★ Element #1 Single Flip Jump
- ★ Element #2 Single Loop +Single Loop Jump Combination
- ★ Element #3 Combination Spin – forward entry only; must include at least one Camel Position and one Sit Position; change of foot optional; no flying entry; no difficult variations; minimum of four revolutions or a minimum of three revolutions on each foot if executing change of foot
- ★ Element #4 Forward Spiral Sequence – two forward Spirals, one on each foot performed on either outside or inside edges; no more than four steps between; both Spirals must be unassisted

Creative Improv 1 (Star 1, 2 & 3)

Creative Improv programs are designed only by the skater with minimal preparation. Creative Improv tests the skater's ability to quickly interpret a given piece of music and entertain the audience. There is no coaching permitted for these events. Skaters must have passed a Star 1 assessment in any discipline.

Program content, rules and event procedures are the same for all levels:

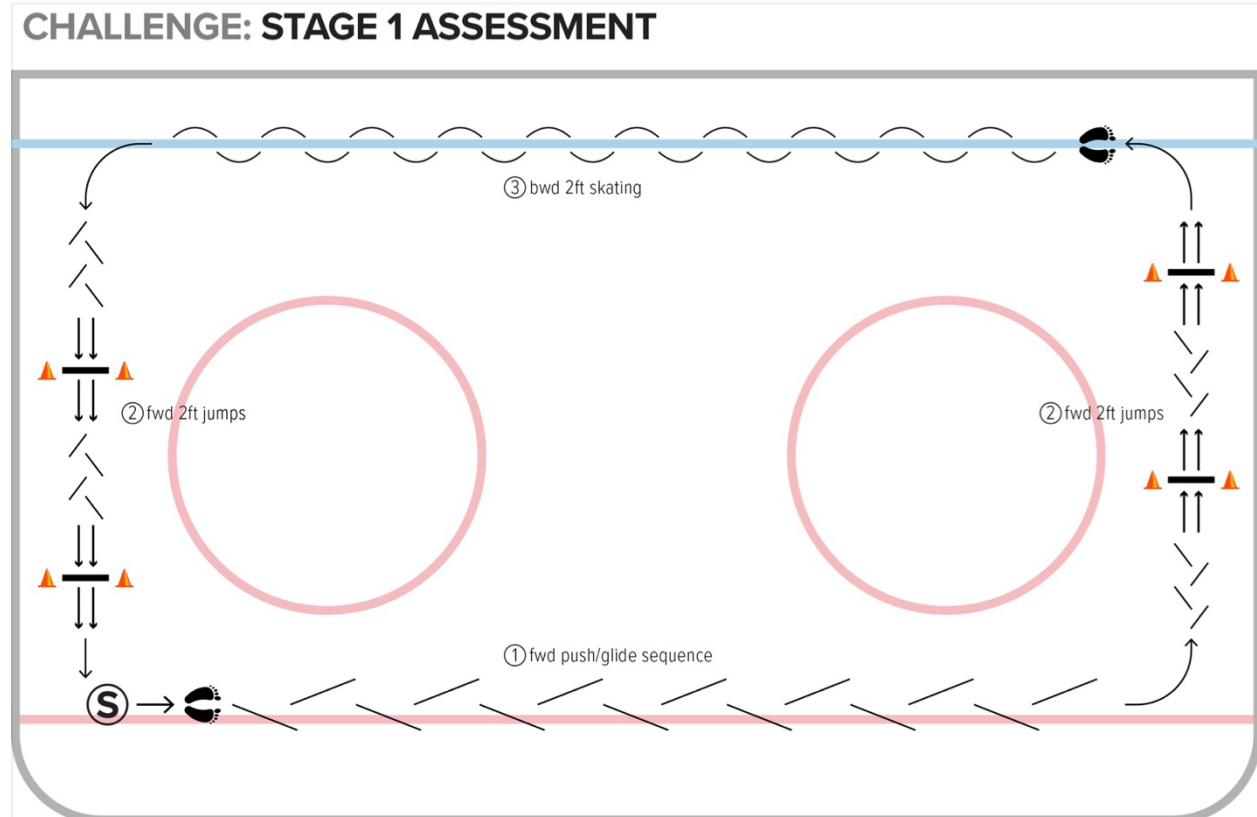
- ★ Skaters will listen to the music twice on-ice during the warm-up period
- ★ Each flight will receive a different piece of music, 45 seconds in length
- ★ All skaters in the event will perform to the same musical selection in each flight
- ★ Simple skating attire is required
- ★ Skaters will perform a creative routine on the ice to the music selected by the Host Club
- ★ All single jumps are permitted; jumps of any higher rotation will be subject to an illegal element violation if included
- ★ Skaters will be categorized by age and level but may be combined with another level at the discretion of the committee.

CANSKATE EVENTS

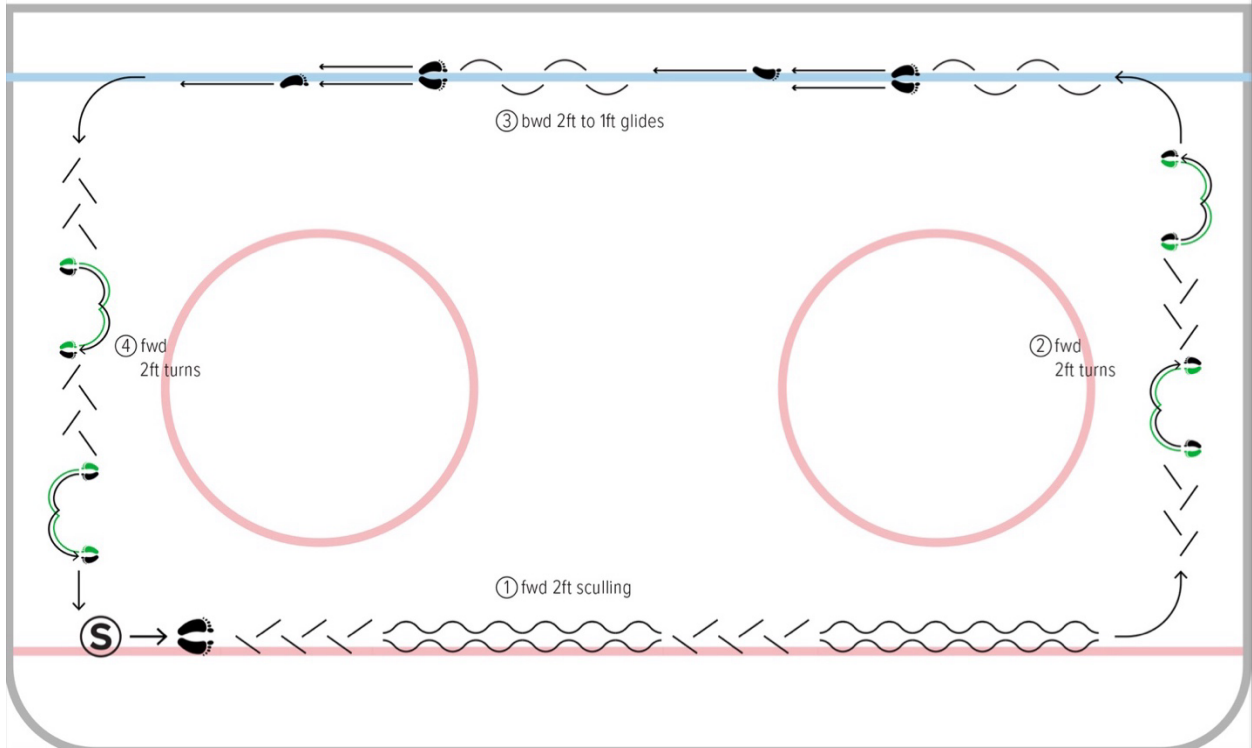
Skaters are assessed to a standard and do not receive a ranking. Awards are based on performance standards.

- ★ Stage 1: Skaters who have not yet completed the full Stage 1 badge requirements.
- ★ Stage 2: Skaters who have completed Stage 1 but not the full Stage 2 badge requirements
- ★ Stage 3: Skaters who have completed Stage 2 but not the full Stage 3 badge requirements
- ★ Stage 4: Skaters who have completed Stage 3 but not the full Stage 4 badge requirements
- ★ Stage 5: Skaters who have completed Stage 4 but not the full Stage 5 badge requirements
- ★ Stage 6: Skaters who have completed Stage 5 but not the full Stage 6 badge requirements

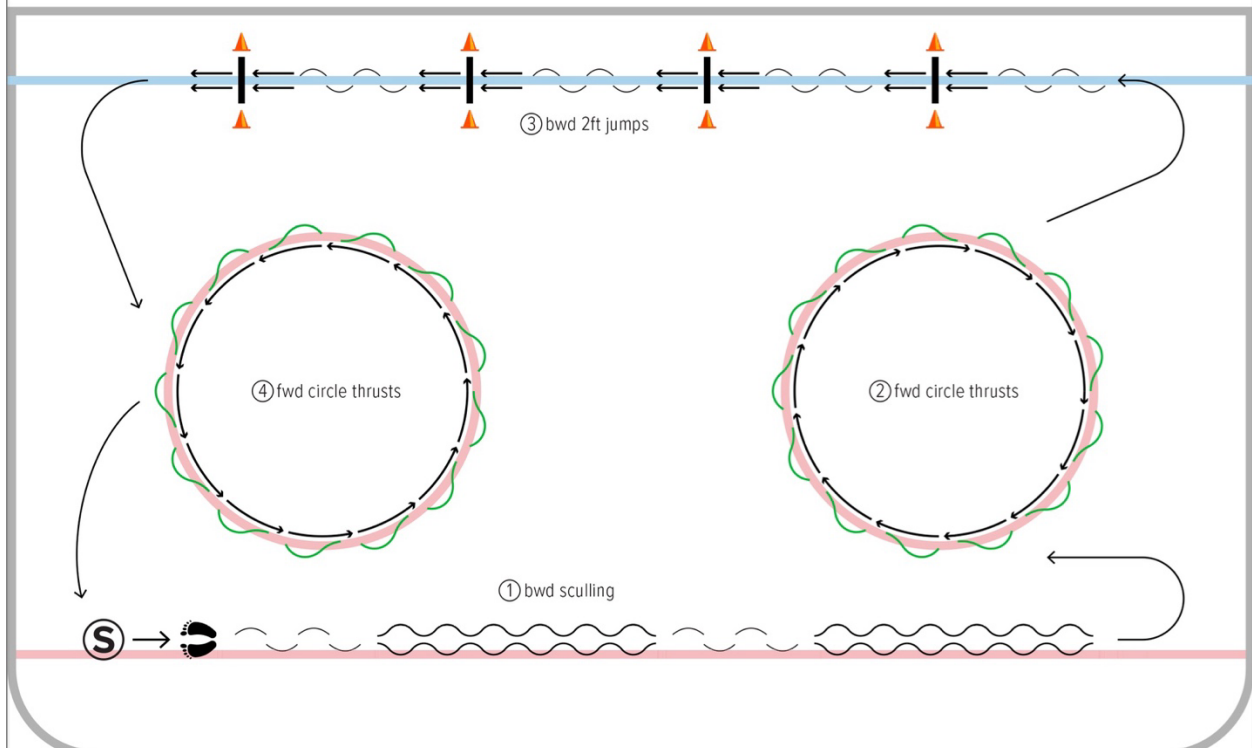
Note: Skaters have the option to skate up one level with approval from their CanSkate coach.



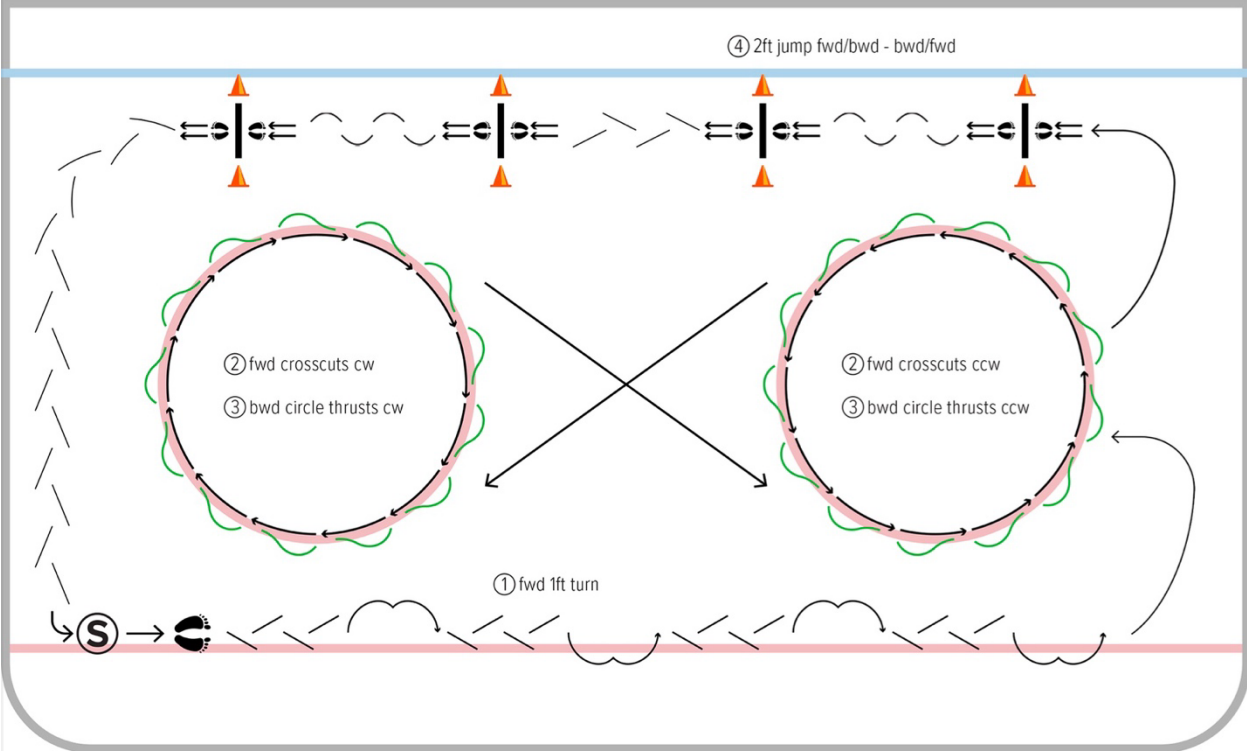
CHALLENGE: STAGE 2 ASSESSMENT



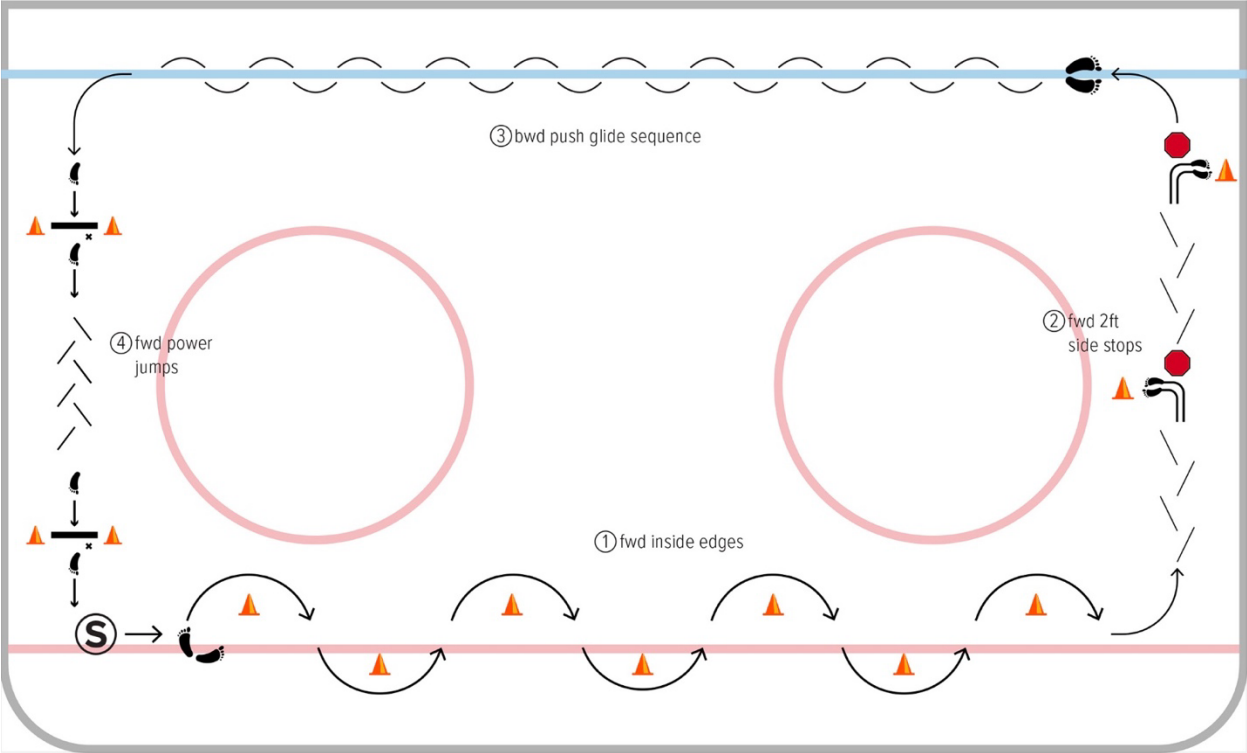
CHALLENGE: STAGE 3 ASSESSMENT



CHALLENGE: STAGE 4 ASSESSMENT



CHALLENGE: STAGE 5 ASSESSMENT



CHALLENGE: STAGE 6 ASSESSMENT

